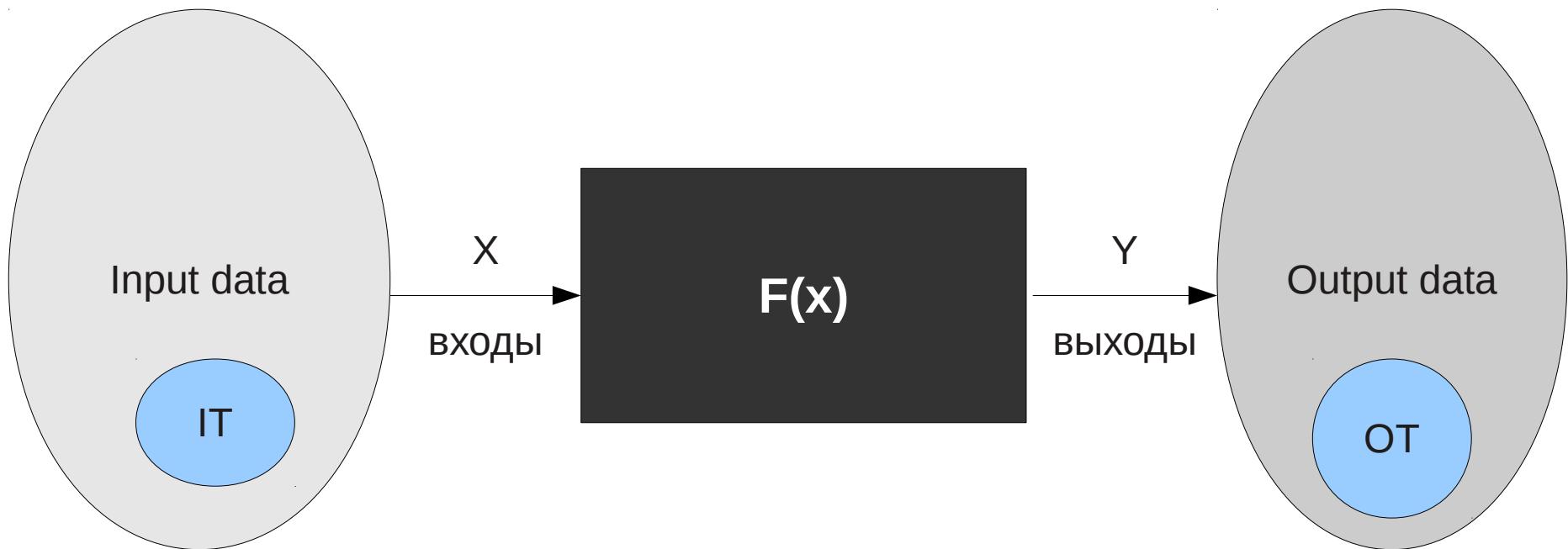


# Functional testing

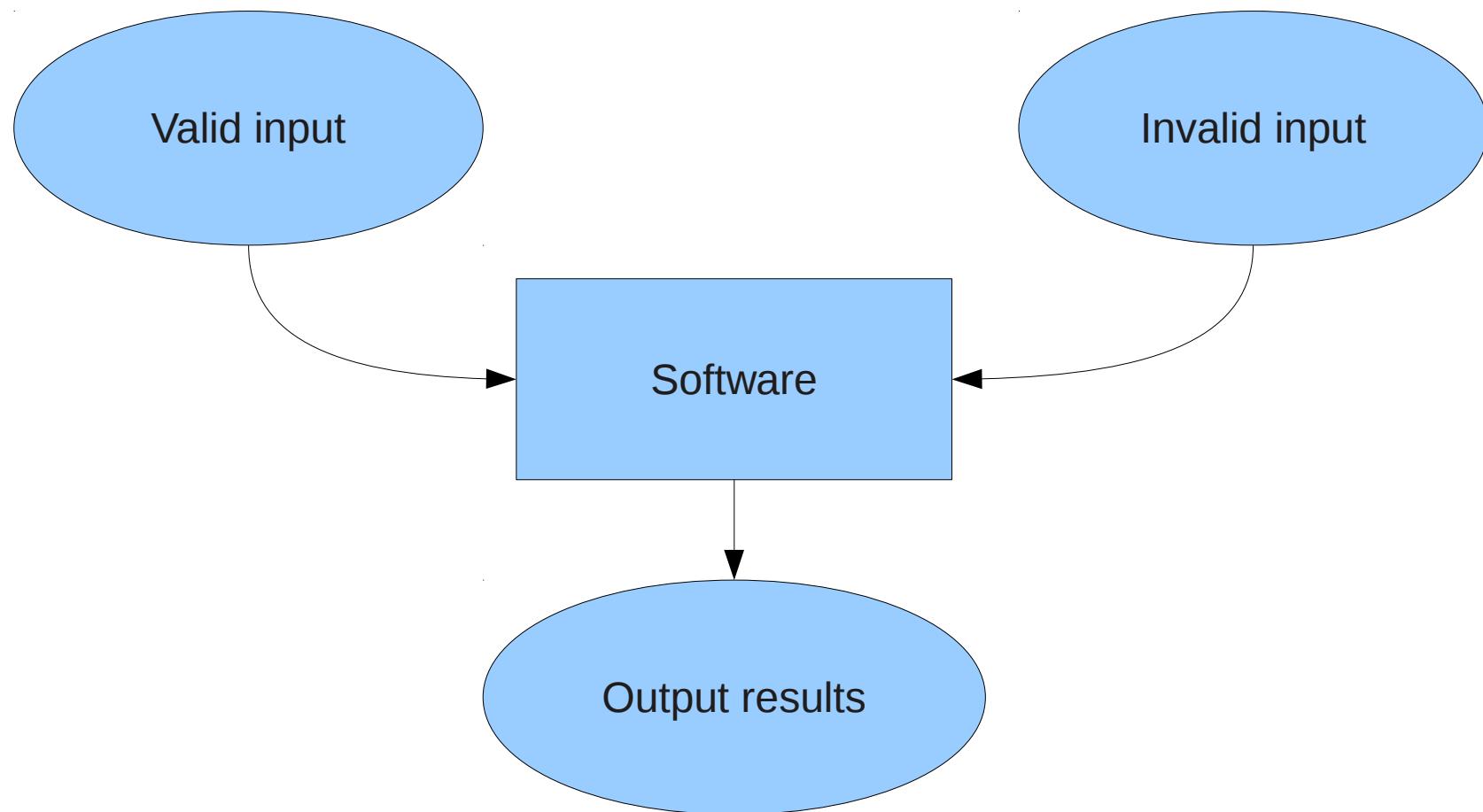


# Black box testing

This type of testing helps to find such bugs:

1. Invalid or absent functions;
2. Interface errors;
3. Errors in external structures or in access to external DB;
4. Errors of system characteristics;
5. Errors of initialization and stopping.

# Equivalence partitioning



# Equivalence partitioning

Equivalence class — data set with equal properties. Software must use the same way to process every element of such data set.

One test for one class.

# Equivalence partitioning

1. Диапазон  $n \dots m \rightarrow$  1 допустимый, 2 недопустимых
2. Значение  $a \rightarrow$  1 допустимый, 2 недопустимых
3. Множество значений  $\{a,b,c\} \rightarrow$  1 допустимый, 1 недопустимый
4. Булево значение  $\rightarrow$  1 допустимый, 1 недопустимый

# Boundary testing

Difference from equivalence:

1. Values on the minimum and maximum edges of an equivalence partition are tested;
2. The values could be either input or output ranges of a software component.

# State transition table

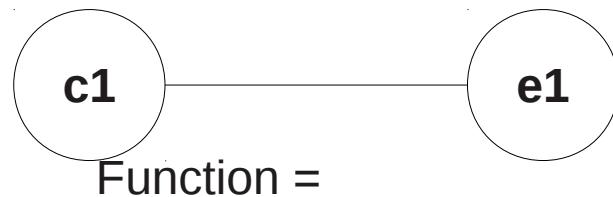
URL:

[http://en.wikipedia.org/wiki/State\\_transition\\_table](http://en.wikipedia.org/wiki/State_transition_table)

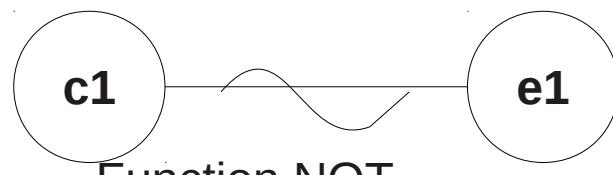
Steps of testing:

1. For each module lists the cause (input conditions or equivalence classes) and effect (action or output conditions). Cause and effect of each is assigned an identifier;
2. Developed a graph of cause-effect relationships;
3. Count is converted to a decision table;
4. The table columns are converted into solutions test cases

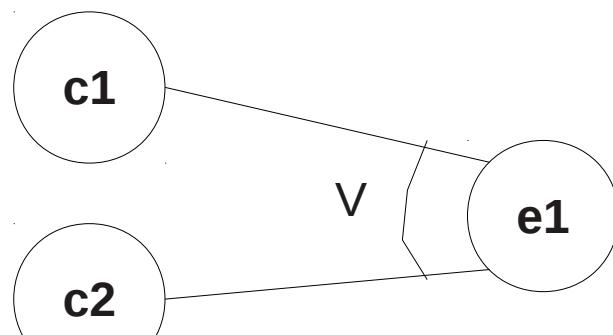
# State transition table



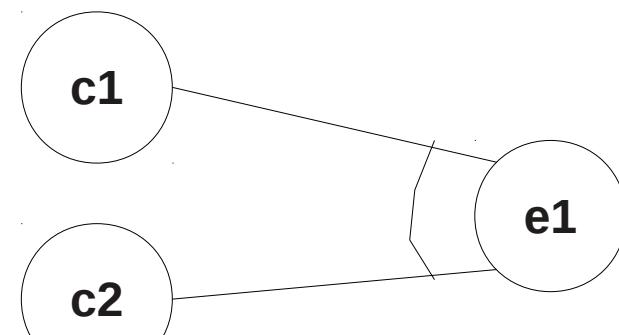
Function =



Function NOT



Function OR



Function AND

# State transition table

